

CUBISM Math Activity

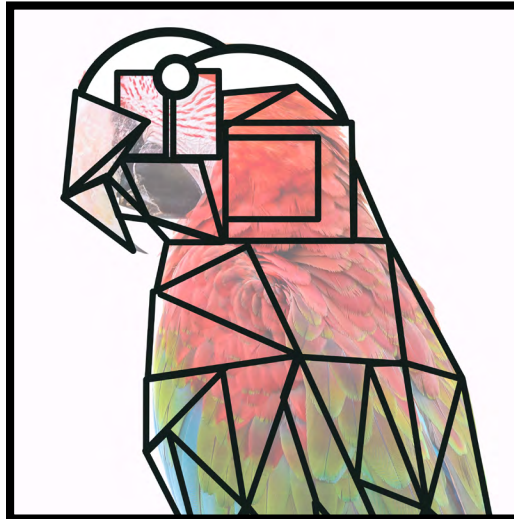
Cubism is a style of art that started in the early 1900s by Pablo Picasso and Georges Barques. Cubism breaks a complex form into simple geometric shapes and then places them together into an abstract representation.

Check out the examples below of animal photos re-drawn in the style of Cubism. Then, try it out on your own with our activity pages!

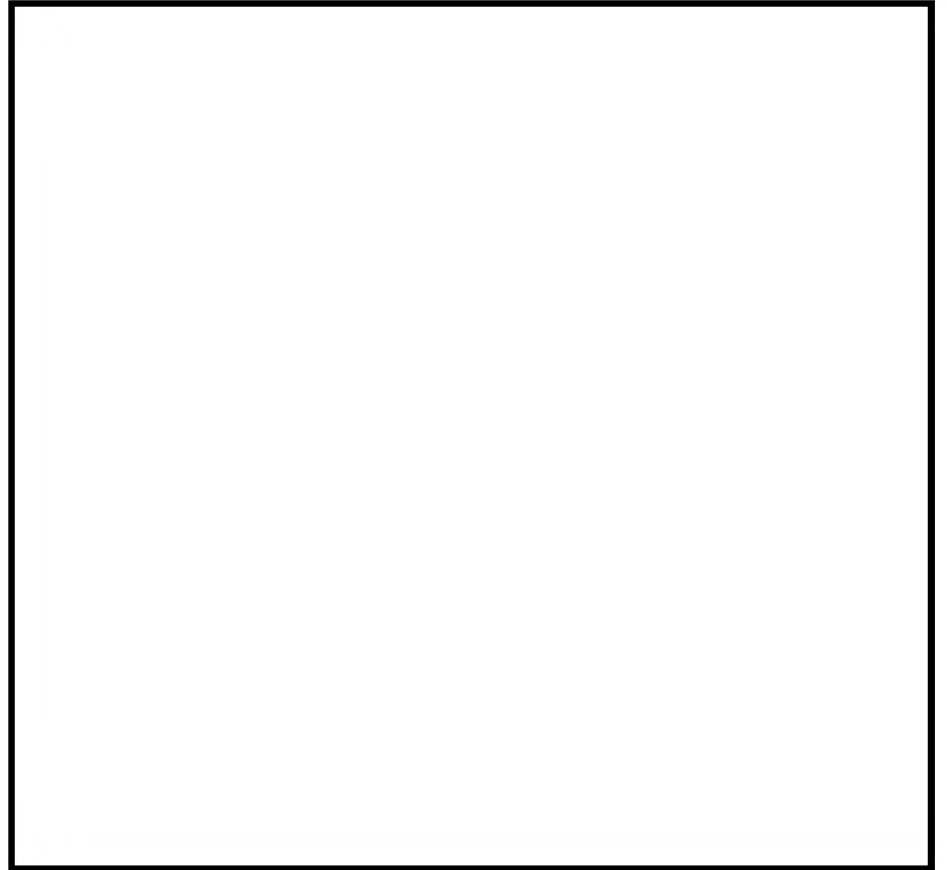
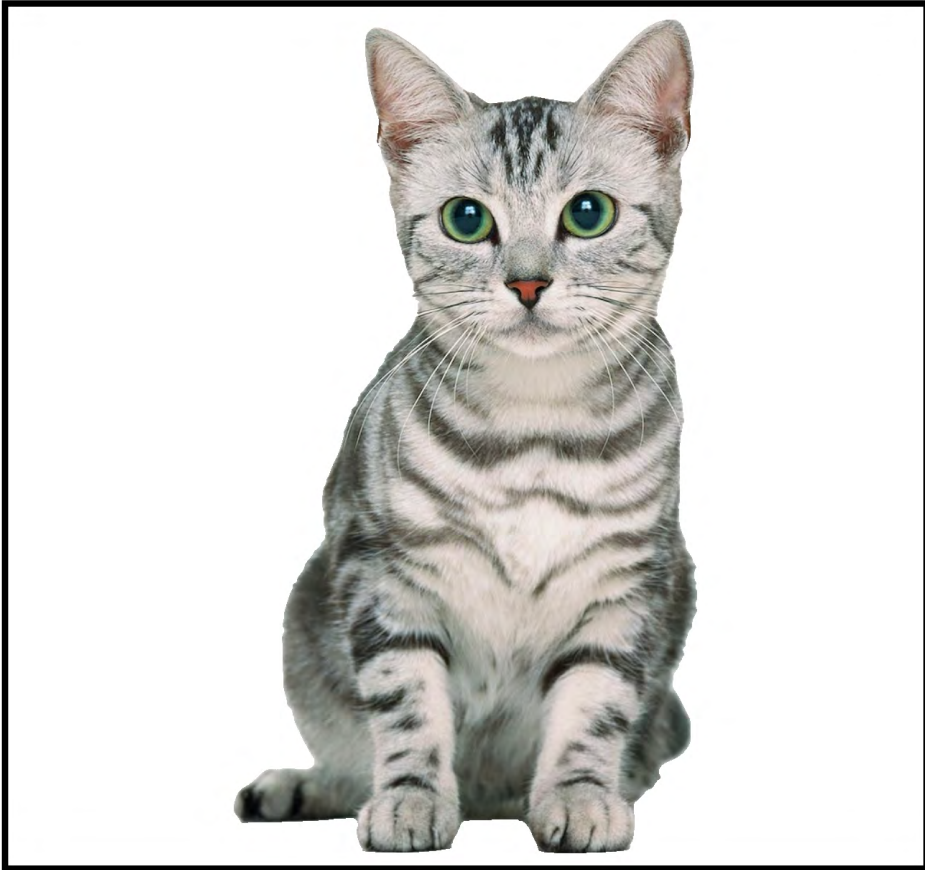


Pablo Picasso Nous Autres Musiciens 1921

Example



CUBISM Math Activity



Instructions

1. Draw basic geometric shapes (like triangles, rectangles, and circles) over the animal photo to break the image into simple shapes and create a more abstract version of the animal.
2. Re-draw the animal in the empty square on the right using your shapes, in the style of Cubism.
3. Add color! Use bold or unexpected colors, just like the Cubists did.

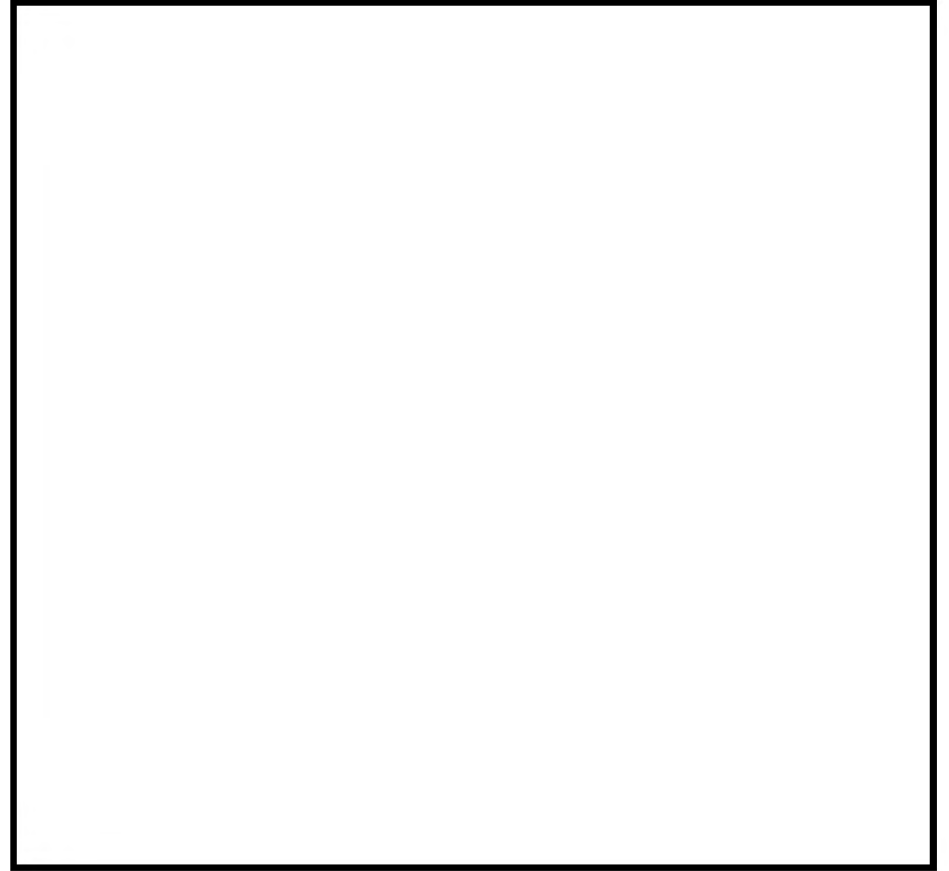
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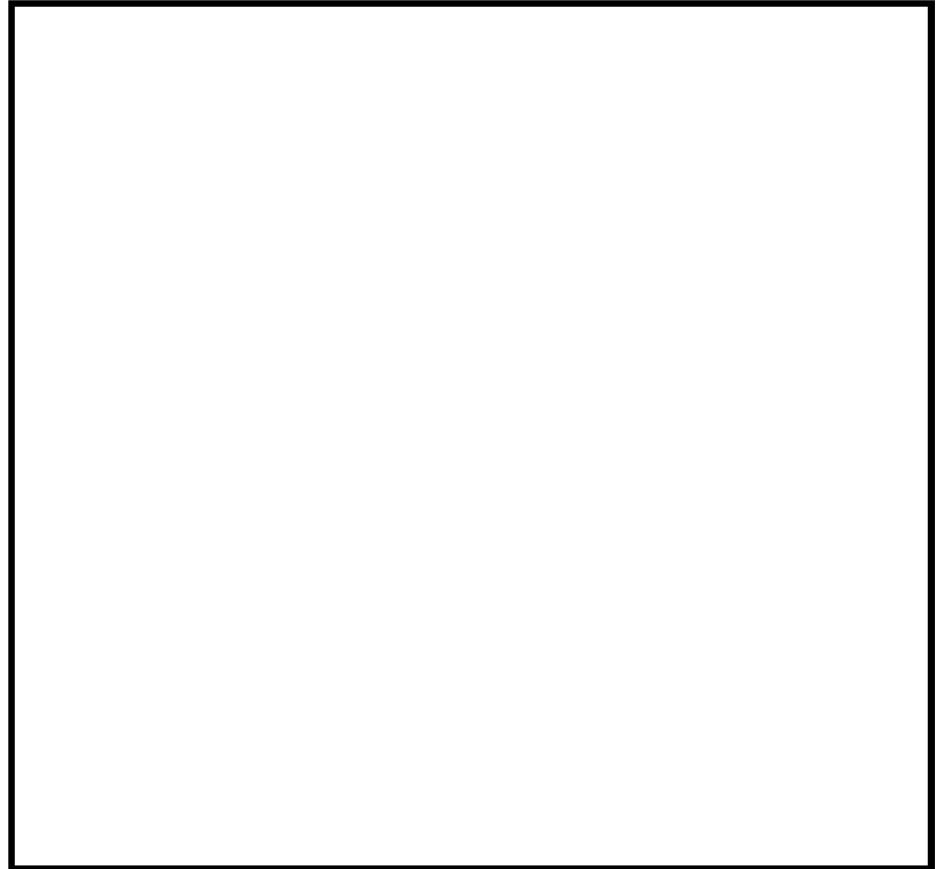
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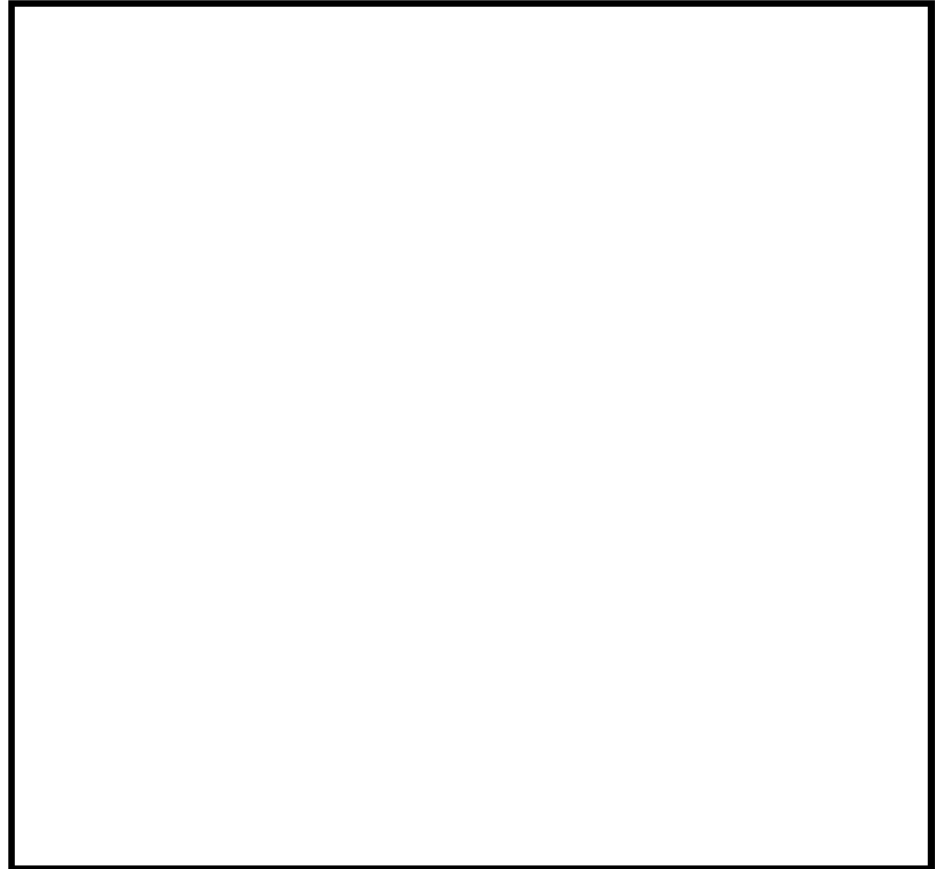
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